

Advanced Computational Econometrics

Chapter 4: Splines and GAM

Exercise 1

We consider again the `Boston` dataset from package `MASS`. We wish to predict variable `medv` (median value of owner-occupied homes in \$1000s) as a function of `lstat` (lower status of the population in percent).

1. Estimate the expected value of `medv` as a function of `lstat` using order- p polynomial regression. Represent graphically the data and the estimated regression function for different values of p . Which values of p seem visually suitable?
2. Determine the optimal value of p by cross-validation.
3. Same questions using natural splines. This time, the coefficient to be determined is the number of degrees of freedom (parameter `df` in function `ns`).
4. Same questions using smoothing splines (function `smooth.spline`). Find the optimal value of coefficient `df` using the leave-one-out, then let this coefficient vary around its optimal value and estimate the cross-validation error using the same folds as in the two previous questions.

Exercise 2

This time, we want to explain variable `medv` in the `Boston` dataset using as predictors variables `crim` (per capita crime rate), `lstat` (lower status of the population in percent), `dis` (weighted mean of distances to five Boston employment centers) and `nox` (nitrogen oxide concentration in parts per 10 million).

We will fit a generalized additive model (GAM) using a smoothing spline transformation for each predictor. (Function `gam` in package `gam`).

1. Fit a GAM with the default degrees of freedom for each of the smoothing splines. Plot each term in the additive model with the standard errors and the residuals. Interpret the results.

2. Manually tune the degrees of freedom to obtain smoother curves for each component of the additive model.
3. Compute the cross-validation MSE for the default and manually-tuned models. Compare the obtained performances to those of
 - (a) A GAM model with natural cubic spline transformation for each predictor ;
 - (b) Linear regression.