

# Theory of Belief Functions: Application to machine learning and statistical inference

## Lecture 2: Decision analysis

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# Outline

- 1 Decision-making under complete ignorance
- 2 Decision-making with probabilities
- 3 Decision-making with belief functions



# Example of decision problem under uncertainty

Act (Purchase)	Good Economic Conditions	Poor Economic Conditions
Apartment building	50,000	30,000
Office building	100,000	-40,000
Warehouse	30,000	10,000



# Formal framework

Acts, outcomes, states of nature

- A decision problem can be seen as a situation in which a **decision-maker (DM)** has to choose a course of action (an **act**) in some set  $\mathcal{F} = \{f_1, \dots, f_n\}$
- An act may have different **consequences** (outcomes), depending on the **state of nature**
- Denoting by  $\Omega = \{\omega_1, \dots, \omega_r\}$  the set of states of nature and by  $\mathcal{C}$  the set of consequences (or outcomes), an act can be formalized as a **mapping  $f$  from  $\Omega$  to  $\mathcal{C}$**
- In this lecture, the three sets  $\Omega$ ,  $\mathcal{C}$  and  $\mathcal{F}$  will be assumed to be finite



# Formal framework

## Utilities

- The desirability of the consequences can often be modeled by a numerical **utility function**  $u : \mathcal{C} \rightarrow \mathbb{R}$ , which assigns a numerical value to each consequence
- The higher this value, the more desirable is the consequence for the DM
- In some problems, the consequences can be evaluated in terms of monetary value. The utilities can then be defined as the payoffs, or a function thereof
- If the actions are indexed by  $i$  and the states of nature by  $j$ , we will denote by  $u_{ij}$  the quantity  $u[f_i(\omega_j)]$
- The  $n \times r$  matrix  $U = (u_{ij})$  will be called a **payoff or utility matrix**



# Payoff matrix

Act (Purchase)	Good Economic Conditions ( $\omega_1$ )	Poor Economic Conditions ( $\omega_2$ )
Apartment building ( $f_1$ )	50,000	30,000
Office building ( $f_2$ )	100,000	-40,000
Warehouse ( $f_3$ )	30,000	10,000



# Formal framework

## Preferences

- If the true state of nature  $\omega$  is known, the desirability of an act  $f$  can be deduced from that of its consequence  $f(\omega)$
- Typically, the state of nature is unknown. Based on partial information, it is usually assumed that the DM can express **preferences among acts**, which may be represented mathematically by a **preference relation**  $\succsim$  on  $\mathcal{F}$
- This relation is interpreted as follows: given two acts  $f$  and  $g$ ,  $f \succsim g$  means that  $f$  is found by the DM to be **at least as desirable** as  $g$
- We also define
  - The **strict preference relation** as  $f \succ g$  iff  $f \succsim g$  and  $\text{not}(g \succsim f)$  (meaning that  $f$  is strictly more desirable than  $g$ ) and
  - The **indifference relation**  $f \sim g$  iff  $f \succsim g$  and  $g \succsim f$  (meaning that  $f$  and  $g$  are equally desirable)



# Decision problems

- The **decision problem** can be formalized as building a preference relation among acts, from a utility matrix and some description of uncertainty, and finding the maximal elements of this relation
- Depending on the nature of the available information, different decision problems arise:
  - 1 Decision-making under ignorance
  - 2 Decision-making with probabilities
  - 3 Decision-making with belief functions





# Outline

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# Problem and non-domination principle

- We assume that the DM is **totally ignorant of the state of nature**: all the information given to the DM is the utility matrix  $U$
- A act  $f_j$  is said to be **dominated** by  $f_k$  if the outcomes of  $f_k$  are at least as desirable as those of  $f_j$  for all states, and strictly more desirable for at least one state

$$\forall j, u_{kj} \geq u_{ij} \text{ and } \exists j, u_{kj} > u_{ij}$$

- **Non-domination principle**: an act cannot be chosen if it is dominated by another one



# Example of a dominated act

Act (Purchase)	Good Economic Conditions ( $\omega_1$ )	Poor Economic Conditions ( $\omega_2$ )
Apartment building ( $f_1$ )	50,000	30,000
Office building ( $f_2$ )	100,000	-40,000
Warehouse ( $f_3$ )	30,000	10,000



# Criteria for rational choice

- After all dominated acts have been removed, there remains the problem of ordering them by desirability, and of finding the **set of most desirable acts**
- Several criteria of “rational choice” have been proposed to derive a preference relation over acts, including:

1 **Laplace criterion**

$$f_i \succeq f_k \text{ iff } \frac{1}{r} \sum_j u_{ij} \geq \frac{1}{r} \sum_j u_{kj}.$$

2 **Maximax criterion**

$$f_i \succeq f_k \text{ iff } \max_j u_{ij} \geq \max_j u_{kj}.$$

3 **Maximin (Wald) criterion**

$$f_i \succeq f_k \text{ iff } \min_j u_{ij} \geq \min_j u_{kj}.$$



# Example

Act	$\omega_1$	$\omega_2$	ave	max	min
Apartment ( $f_1$ )	50,000	30,000	<b>40,000</b>	50,000	<b>30,000</b>
Office ( $f_2$ )	100,000	-40,000	30,000	<b>100,000</b>	-40,000



# Hurwicz criterion

- Hurwicz criterion:  $f_i \succsim f_k$  iff

$$\alpha \min_j u_{ij} + (1 - \alpha) \max_j u_{ij} \geq \alpha \min_j u_{kj} + (1 - \alpha) \max_j u_{kj}$$

where  $\alpha$  is a parameter in  $[0, 1]$ , called the **pessimism index**

- Boils down to
  - the maximax criterion if  $\alpha = 0$
  - the maximin criterion if  $\alpha = 1$
- $\alpha$  describes the DM's **attitude toward ambiguity**.
- Formal justification given by Arrow and Hurwicz (1972).



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# Lottery

- Let us now consider the situation where uncertainty about the state of nature is **quantified by a probability distribution**  $\pi$  on  $\Omega$ .
- These probabilities can be objective (**decision under risk**) or subjective.
- An act  $f : \Omega \rightarrow \mathcal{C}$  induces a probability measure  $p$  on the set  $\mathcal{C}$  of consequences (assumed to be finite), called a **lottery**:

$$\forall c \in \mathcal{C}, \quad p(c) = \sum_{\{\omega: f(\omega)=c\}} \pi(\omega).$$





# Maximum Expected Utility principle

- Given a utility function  $u : \mathcal{C} \rightarrow \mathbb{R}$ , the **expected utility** for a lottery  $p$  is

$$\mathbb{E}_p(u) = \sum_{c \in \mathcal{C}} u(c)p(c).$$

- Maximum Expected Utility (MEU) principle:** a lottery  $p_i$  is more desirable than a lottery  $p_k$  if it has a higher expected utility:

$$p_i \succeq p_k \Leftrightarrow \mathbb{E}_{p_i}(u) \geq \mathbb{E}_{p_k}(u).$$

- The MEU principle was first axiomatized by von Neumann and Morgenstern (1944).



# Example

Act	$\omega_1$	$\omega_2$
Apartment ( $f_1$ )	50,000	30,000
Office ( $f_2$ )	100,000	-40,000

- Assume that there is 60% chance that the economic situation will be poor ( $\omega_2$ ).
- Act  $f_1$  induces the lottery  $p_1$  such that  $p_1(50,000) = 0.4$  and  $p_1(30,000) = 0.6$ . Act  $f_2$  induces the lottery  $p_2$  such that  $p_2(100,000) = 0.4$  and  $p_2(-40,000) = 0.6$ .
- The expected utilities are

$$\mathbb{E}_{p_1}(u) = 50,000 \times 0.4 + 30,000 \times 0.6 = 38,000$$

$$\mathbb{E}_{p_2}(u) = 100,000 \times 0.4 - 40,000 \times 0.6 = 16,000$$

- Act  $f_1$  is thus more desirable according to the maximum expected utility criterion.



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# How belief functions come into the picture

Belief functions become components of a decision problem in any of the following two situations (or both)

- 1 The decision maker's subjective beliefs concerning the state of nature are described by a belief function  $Bel^\Omega$  on  $\Omega$
- 2 The DM is not able to precisely describe the outcomes of some acts under each state of nature



# Case 1: uncertainty described by a belief function

- Let  $m^\Omega$  be a mass function on  $\Omega$
- Any act  $f : \Omega \rightarrow \mathcal{C}$  carries  $m^\Omega$  to the set  $\mathcal{C}$  of consequences, yielding a mass function  $m_f^\mathcal{C}$ , which quantifies the DM's beliefs about the outcome of act  $f$
- Each mass  $m^\Omega(A)$  is transferred to  $f(A)$

$$m_f^\mathcal{C}(B) = \sum_{\{A \subseteq \Omega : f(A) = B\}} m^\Omega(A)$$

for any  $B \subseteq \mathcal{C}$

- $m_f^\mathcal{C}$  is a **credibilistic lottery** corresponding to act  $f$



## Case 2: partial knowledge of outcomes

- In that case, an act may formally be represented by a **multi-valued mapping**  $f : \Omega \rightarrow 2^{\mathcal{C}}$ , assigning a set of possible consequences  $f(\omega) \subseteq \mathcal{C}$  to each state of nature  $\omega$
- Given a probability measure  $P$  on  $\Omega$ ,  $f$  then induces the following mass function  $m_f^{\mathcal{C}}$  on  $\mathcal{C}$ ,

$$m_f^{\mathcal{C}}(B) = \sum_{\{\omega \in \Omega: f(\omega)=B\}} p(\omega)$$

for all  $B \subseteq \mathcal{C}$



# Example

- Let  $\Omega = \{\omega_1, \omega_2, \omega_3\}$  and  $m^\Omega$  the following mass function

$$\begin{aligned} m^\Omega(\{\omega_1, \omega_2\}) &= 0.3, & m^\Omega(\{\omega_2, \omega_3\}) &= 0.2 \\ m^\Omega(\{\omega_3\}) &= 0.4, & m^\Omega(\Omega) &= 0.1 \end{aligned}$$

- Let  $\mathcal{C} = \{c_1, c_2, c_3\}$  and  $f$  the act

$$f(\omega_1) = \{c_1\}, \quad f(\omega_2) = \{c_1, c_2\}, \quad f(\omega_3) = \{c_2, c_3\}$$

- To compute  $m_f^{\mathcal{C}}$ , we transfer the masses as follows

$$m^\Omega(\{\omega_1, \omega_2\}) = 0.3 \rightarrow f(\omega_1) \cup f(\omega_2) = \{c_1, c_2\}$$

$$m^\Omega(\{\omega_2, \omega_3\}) = 0.2 \rightarrow f(\omega_2) \cup f(\omega_3) = \{c_1, c_2, c_3\}$$

$$m^\Omega(\{\omega_3\}) = 0.4 \rightarrow f(\omega_3) = \{c_2, c_3\}$$

$$m^\Omega(\Omega) = 0.1 \rightarrow f(\omega_1) \cup f(\omega_2) \cup f(\omega_3) = \{c_1, c_2, c_3\}$$

- Finally, we obtain the following mass function on  $\mathcal{C}$

$$m^{\mathcal{C}}(\{c_1, c_2\}) = 0.3, \quad m^{\mathcal{C}}(\{c_2, c_3\}) = 0.4, \quad m^{\mathcal{C}}(\mathcal{C}) = 0.3$$



# Decision problem

- In the two situations considered above, we can assign to each act  $f$  a **credibilistic lottery**, defined as a mass function on  $\mathcal{C}$
- Given a utility function  $u$  on  $\mathcal{C}$ , we then need to **extend the MEU model**
- Several such extensions will now be reviewed





# Upper and lower expectations

- Let  $m$  be a mass function on  $\mathcal{C}$ , and  $u$  a utility function  $\mathcal{C} \rightarrow \mathbb{R}$
- The **lower and upper expectations** of  $u$  are defined, respectively, as the averages of the minima and the maxima of  $u$  within each focal set of  $m$

$$\underline{\mathbb{E}}_m(u) = \sum_{A \subseteq \mathcal{C}} m(A) \min_{c \in A} u(c)$$

$$\overline{\mathbb{E}}_m(u) = \sum_{A \subseteq \mathcal{C}} m(A) \max_{c \in A} u(c)$$

- It is clear that  $\underline{\mathbb{E}}_m(u) \leq \overline{\mathbb{E}}_m(u)$ , with the inequality becoming an equality when  $m$  is Bayesian, in which case the lower and upper expectations collapse to the usual expectation
- If  $m = m_A$  is logical with focal set  $A$ , then  $\underline{\mathbb{E}}_m(u)$  and  $\overline{\mathbb{E}}_m(u)$  are, respectively, the minimum and the maximum of  $u$  in  $A$



# Corresponding decision criteria

- Having defined the notions of lower and upper expectations, we can define two preference relations among credibilistic lotteries as

$$m_1 \succcurlyeq m_2 \text{ iff } \underline{\mathbb{E}}_{m_1}(u) \geq \underline{\mathbb{E}}_{m_2}(u)$$

and

$$m_1 \succcurlyeq^{\bar{}} m_2 \text{ iff } \bar{\mathbb{E}}_{m_1}(u) \geq \bar{\mathbb{E}}_{m_2}(u)$$

- Relation  $\succcurlyeq$  corresponds to a **pessimistic (or conservative)** attitude of the DM. When  $m$  is logical, it corresponds to the **maximin criterion**
- Symmetrically,  $\succcurlyeq^{\bar{}}$  corresponds to an **optimistic attitude** and extends the **maximax criterion**
- Both criteria boil down to the MEU criterion when  $m$  is Bayesian



# Generalized Hurwicz criterion

- The **Hurwicz criterion** can be generalized as

$$\begin{aligned}\mathbb{E}_{m,\alpha}(u) &= \sum_{A \subseteq C} m(A) \left( \alpha \min_{c \in A} u(c) + (1 - \alpha) \max_{c \in A} u(c) \right) \\ &= \alpha \underline{\mathbb{E}}_m(u) + (1 - \alpha) \overline{\mathbb{E}}(u)\end{aligned}$$

where  $\alpha \in [0, 1]$  is a **pessimism index**

- This criterion was first introduced and justified axiomatically by Jaffray (1988)



# Transferable belief model

- A completely different approach to decision-making with belief function was advocated by Smets, as part of the **Transferable Belief Model**
- Smets defended a two-level mental model
  - 1 A **credal level**, where an agent's beliefs are represented by belief functions, and
  - 2 A **pignistic level**, where decisions are made by maximizing the EU with respect to a probability measure derived from a belief function
- The rationale for introducing probabilities at the decision level is the avoidance of **Dutch books**
- Smets argued that the belief-probability transformation  $T$  should be **linear**, i.e., it should verify

$$T(\alpha m_1 + (1 - \alpha)m_2) = \alpha T(m_1) + (1 - \alpha)T(m_2),$$

for any mass functions  $m_1$  and  $m_2$  and for any  $\alpha \in [0, 1]$



# Pignistic transformation

- The only linear belief-probability transformation  $T$  is the **pignistic transformation**, with  $p_m = T(m)$  given by

$$p_m(c) = \sum_{\{A \subseteq \mathcal{C} : c \in A\}} \frac{m(A)}{|A|}, \quad \forall c \in \mathcal{C}$$

- The expected utility w.r.t. the pignistic probability is

$$\mathbb{E}_p(u) = \sum_{c \in \mathcal{C}} p_m(c) u(c) = \sum_{A \subseteq \mathcal{C}} m(A) \left( \frac{1}{|A|} \sum_{c \in A} u(c) \right)$$

- The maximum pignistic expected utility criterion thus extends the **Laplace criterion**



# Summary

non-probabilized		belief functions	probabilized
maximin	$\longleftrightarrow$	lower expectation	
maximax	$\longleftrightarrow$	upper expectation	
Laplace	$\longleftrightarrow$	pignistic expectation	expected utility
Hurwicz	$\longleftrightarrow$	generalized Hurwicz	

